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Date: \_\_\_\_\_

Order # \_\_\_\_\_

Serial # \_\_\_\_\_

Here are some tips to get you started.

When you power on your arcade, you will see the screen count up to 60. When this is finished, you will see the first group of 6 games out of the 60.

If machine is set for Tokens/Coins, Insert Token/Coin first. You will then be able to move the joystick to select a game.

If you would like to PREVIEW a demo of the game, press FIRE.

If you would like to PLAY the game, press PLAYER 1 or PLAYER 2

Changing game play settings, number of lives, Free Play, add and remove games

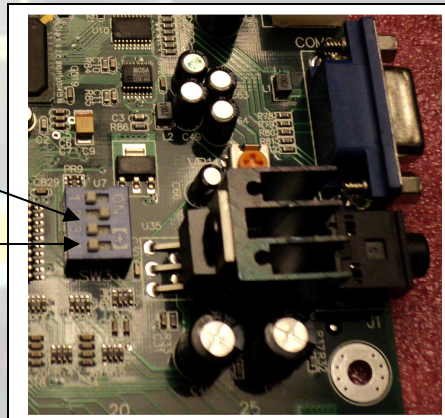
**\*\* MAKE SURE YOUR UNIT IS UNPLUGGED, not just turned off \*\***

To make any of these changes, you must open the back door of the upright unit, or remove the FOUR SCREWS on the bottom of your cocktail table.

Placing Jumper 3 to the ON Position SAVES the HIGH SCORES even when turned off

Placing Jumper 4 to the ON position places the game into SETUP MODE  
ON is towards the blue video connection on the Right

Plug the unit back in and power it on. You will now be in SETUP MODE.



Screen will step by pressing S1 ( Fire 1 button ) and S2 ( Fire 2 button )

You can navigate the menus with the joystick. Moving around changes the VIRUTUAL JUMPER SETTINGS per game. You can also turn a game OFF if you do not want to see it.

Looking down, you will see FREE PLAY. You can TOGGLE this to accept coins/tokens.

- Move Joystick DOWN 1 Time, then Move Joystick RIGHT until free play is highlighted.

If you do decide to accept Tokens / Coins ( Upright models only ), you must open the back door of your arcade. You will see a yellow sticker on the inside of the coin mechanism. This slot is SPRING LOADED. Simply pull the spring loaded part up, insert a token or coin.

To test the coin mechanism, the arcade MUST be POWERED ON.

The coin mechanism will just drop the token / coin out the return if the power is off.